

Mark Scheme (Results)

Summer 2018

GCSE Computer Science (1CP1/02) Paper 2: Application of Computational Thinking

Question Number	Answer	Additional Guidance	Mark
1(a)	Any two from Date of birth (1) Employee number (1) Permitted areas (1) Department (1) Salary (1) Address (1) Job role (1) Badge number (1) National Insurance number (1) Location/depot (1) Uniform information (1)	 Accept meaningful variable names tied to the scenario, e.g. EmployeeID, DOB, etc. Do not accept age Start date is in the question Accept other examples appropriate to the scenario 	2

Question Number	Answer	Additional Guidance	Mark
1(b)	 Calculation showing length of employment in years (1) Subtracting 2 for the first two years (1) Multiplying by 0.5 days per year (1) Adding in the 10 days basic holiday entitlement (1) 	 Units not required Brackets not required if order of precedence rules are followed (BIDMAS) 	
	• 10 + (((currentYear - startYear) - 2) x 0.5)		4

Question Number	Answer			Additional Guidance	Mark
1(c)	One mark for each cell.			Award as long as meaning	
	Input(s)	Process	Output(s)	is discerni	
	Location of card reader Numeric code from magnetic strip	Find out if this employee can go through this door	True, if entry permitted False, if entry not permitted	ble	
	Cost of canteen meal Numeric code from magnetic strip	Pay for canteen meal / subtract price of meal from balance / check if enough money in account	New balance, if paid Error, if not enough in account		
	Top-up amount Numeric code from magnetic strip	Add amount of top-up to make new balance	New balance		
	Numeric code from magnetic strip / account number	Check account balance	New balance		
					3

Question Number	Answer	Additional Guidance	Mark
2 (a)	In this exact order: • South depot / South (1) • North depot / North (1) • Unknown code / Unknown (1)	Ignore spelling Ignore extraneous text after a correct response	3

Question Number	Answer		Additional Guidance	Mark
2 (b)	One mark for each ch that fails the test Type check (1) Length check (1) Presence check (1) Lookup check (1)	neck and one for a linked example of test data Data (1) Data (1) Code is blank (1) Explanation of data not in pre-existing lists (1)	 Data must follow test Quotes not required Data must fail the indicated test and not several tests Do not interpret blank cell as an answer to presence check 	4

Question Number	Answer	Additional Guidance			Mark
3 (a)(i)	Programming construct	Line number(s)		 Accept words instead of numbers 	
	A condition controlled loop	One from: • 8 (1) • 8-18 (1)			
	A comment	One from: • 2 (1) • 7 (1) • 20 (1)			
	A selection construct	One from: • 12-17 (1) • 12,15,17 (1)			
	A subprogram call	One from: • 9 (1) • 10 (1) • 14 (1) • 16 (1) • 21 (1) • 24 (1)			4

Question Number	Answer	Additional Guidance	Mark
3 (a)(ii)	Boolean (1)	Ignore spelling and extraneous text after a correct response	1

Question Number	Answer	Additional Guidance	Mark
3 (a)(iii)	One from: • Real (1) • Float (1) • Double (1)	Ignore spelling and extraneous text after a correct response	1

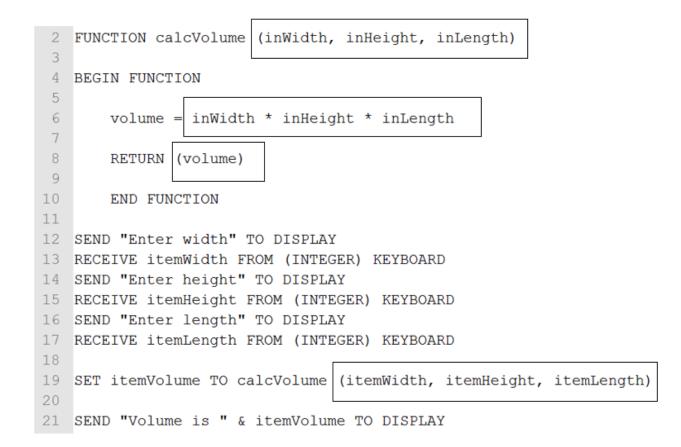
Question Number	Answer						Additional Guidance	Mark
3 (b)	One mark for	each cor	rect cell.				 If the calculation is wrong on line 22 (percentage), award a follow 	
	currentCount	i	LENGTH(weekNu mber)	percentage	staffRates[i]	neededStaff	through to line	
	300	2	6	1.15	115	345	23 (neededStaff	
							 = 300 * percentage) Award equivalent expressions 	6

Question Number	Answer	Additional Guidance	Mark
3 (c)	199 (1)		1

Question Number	Answer	Additional Guidance	Mark
4(a)	Logic / logical (1) Example: Logical / arithmetic (1) as logical is first Arithmetic / logical (0).	Ignore spelling and extraneous text following a correct response	1

Question Number	Answ	er	Additional Guidance	Mark	
4(b)		mark for each cell. s can be awarded independently.	Accept prose description of error for Error		
		Error	Correction	column lgnore any	
	Line 11	The loop never executes (1) because found is initialised to False / because of found = True	WHILE (found = False) AND Accept 'found = False'	 copying errors Accept any discernible notation for 	
	Line 18	It prints the wrong item type (1) / It prints the item type one place to the right (1) of the correct one / [i + 1]	SEND typeltem[i]) TO DISPLAY	correction	
					4

Question Number	Answer	Additional Guidance	Mark
5(a)	Line 2: inWidth, inHeight, inLength (1) - 3 meaningful variable names, order must match line 19	 Ignore spelling mistakes and syntax as long as logic is discernible 	
	Line 6: inWidth * inHeight * inLength (1) - must match names from line 2, but order of calculation doesn't matter		
	Line 8: volume (1) - only possible response		
	Line 19: itemWidth, itemHeight, itemLength (1) - only possible names because they are used in the main program, any order		
	See next page for an example.		4



Question Number	Answer	Additional Guidance	Mark
5(b)	 Any one of: A function returns a value (1) Without returning a value, it is not a function (1) A procedure does not return a value (1) 		1

Question Number	Answer	Additional Guidance	Mark
5(c)	volume	Ignore spelling and extraneous text after a correct response	1

Question	Answer	Additional Guidance	Mark
Number			
5(d)	Any two from:		
	 Reduced coding time / code is quicker to write / code can be reused (1) Reduced debugging time / library code is bug-free / reduced testing time (1) Library may have more complex functionality (1) than the programmer has understanding or capability 		2

Question Number	Answer	Additional Guidance	Mark
6(a)(i)	Random order (1) means that all items will have to be looked (1) at to find all occurrences		
	Because the data is not sorted (1), the algorithm has to look at every item (1) in the list to find all occurrences.		2

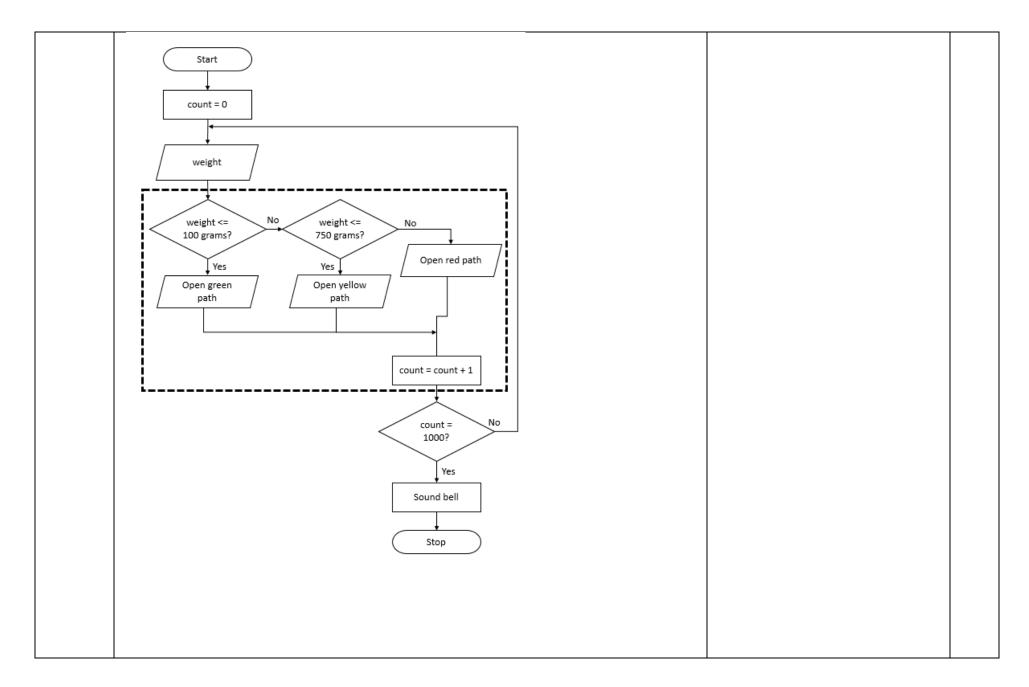
Question Number	Answer	Additional Guidance	Mark
6(a)(ii)	The loop (1) means that all records will have to be looked at even if there are no numbers > 300 in the list (1)		2

Question Number	Answer	Additional Guidance	Mark
6(a)(iii)	 Any one from: Sort the list (1) Direction of search (ascending, descending [implied or explicit]) matches order of sort (1) E.g. Ascending sort order requires the search to start from the end of the set Descending sort order requires the search to start from the beginning of the set. Test for stopping for found item <300 (1) 		
			3

Question Number	Answer			Additional Guidance	Mark
6(b)		and meaningful column head lata whose type and values	dings (1) are sensible for the column headings	• Question requires a 2D array, so data types for lower 2 rows have	
	Van ID	Monday	Tuesday	to be homogeneous	
	8765	310	379		
	212	187	231		
					2

Question Number	Answer	Additional Guidance	Mark
6(c)	Any two from:		
	 Drivers may feel it is an invasion of privacy (1) because they could be tracked during work hours when they are not delivering items (1). Drivers may not feel it is acceptable to be ranked/compensated based on tracking data (1) because unknown events (road works, etc.) will affect the tracking data (1). Drivers may be tracked by customers (1) who may be annoyed by perceived delays (1). Drivers may worry that their personal data (home address) may not be secure (1) and susceptible to unauthorised access (1). Drivers may want to use the vans for their own purposes (1) outside of work hours and may not want this activity tracked (1). 		

Question	Answer	Additional Guidance	Mark
Number 7 (a)	 A completed flow chart that includes: Decision diamonds (1) Directly follow one after the other from lowest to highest Label for flow between them must be 'No' Flow is unbroken by other instructions as this changes from if/elseif/else to sequence Coloured paths Green path directly follows <=100 decision with label 'Yes' (1) Yellow path directly follows <=750 decision with label 'Yes' (1) Red path directly follows <=750 decision with label 'No' (1) Flow Three distinct branches which join back into the flow of the loop construct (i.e. do not join back to each other, decision symbols, end, or additional symbols which have not been provided) (1) Increment Single box positioned before any branches / positioned as the last process after all branches (1) 	 Different ordering and layout may be used Each symbol is to be used only once (in question) and no other symbols should be used Do not penalise lack of arrows on lines Do not penalise inaccurate drawing of symbols There should be no looping or flow which degrades what is an if/elseif/else construct to multiple if constructs A process box can have more than one input (e.g. count=count+1), but not a decision box 	6



Question Number	Answer	Additional Guidance	Mark
7(b)(i)	 To uniquely identify an entity / a record in a table (1) 		1

Question Number	Answer	Additional Guidance	Mark
7(b)(ii)	MachineNumber (1)	Ignore spelling and extraneous text after a correct response	1

Question Number	Answer	Additional Guidance	Mark
7(b)(iii)	Line to connect the correct fields. (1) Correct labelling of the degree of the relationship. (1) 1 tbl_Machines Production PurchaseDate ServiceDate MachineName M ShiftNumber OperatorNumber CountSorted	 Other notation for relationships acceptable 1:Many 1:[∞] Crows feet: Keys must be clearly connected, not just the tables 	2

Question Number	Answer	Additional Guidance	Mark
-	Answer	There are a maximum of 3 marks for functionality. There are a maximum of 3 marks for accuracy of notation. The input/output symbol can be replaced by the process symbol. There are many different solutions, but the flowchart must attempt to solve the problem Indicative content Initialisation of running total; Incrementing running total; Checking if this record is of interest; Handling end of	Mark
	countSorted	data structure; Printing total as output.	6

Aspect of Solution	Marks				
-	0	1	2	3	
Functionality	No rewardable content	There are significant errors in logic, leading to an overall solution that is non-functional.	There are minor errors in logic, leading to an overall solution that is not completely functional.	There are no errors in logic, leading to an overall solution that is fully functional.	
Accuracy of notation	No rewardable content	Notation follows a broadly unrecognisable convention that is applied inconsistently, although aspects of it are discernible.	Notation follows a recognisable convention, which is broadly discernible but is applied inconsistently.	Notation follows a recognisable convention and is applied consistently throughout.	

Question			Answer			Additional	Mark
Number						Guidance	
8			Marks				
	Aspect of Solution	0	1 Mai KS	2	3		
	Functionality	No awardable content	There are significant errors in logic, leading to an overall solution that is non- functional.	There are minor errors in logic, leading to an overall solution that is not completely	There are no errors in logic, leading to an overall solution that is fully functional.		
	Accuracy of Notation	No awardable content	Notation follows a broadly unrecognisable convention that is applied inconsistently, although aspects of it are discernible.	functional. Notation follows a recognisable convention, which is broadly discernible but is applied inconsistently.	Notation follows a recognisable convention and is applied consistently throughout.		
	Efficiency, Appropriateness, and Accuracy of Solution	No awardable content	There are significant errors in the selection and accurate use of appropriate techniques.	Techniques have been selected and used with some accuracy, although the techniques may not be the most appropriate.	Techniques have been selected and used accurately and appropriately throughout to demonstrate an efficient solution.		
	There are a maxi There are a maxi		or accuracy of notation or efficiency, appropr	on. Tateness, and accuracy			9

Question 8 - Pseudocode Example:

```
SET count TO 0
                                  Initialisation of variables
 2
                                  minWeight should be high so that it
   SET maxWeight TO 0
 3
                                  will be set with the first value entered.
 4
   SET minWeight = 9999
 5
 6 SEND "Enter the weight for the item, 0 to quit: " TO DISPLAY
 7
   RECEIVE weight (STRING) FROM KEYBOARD
                                                                     Condition controlled loop required
   WHILE (NOT (weight = 0)):
 8
 9
        IF (weight < 0) THEN
                                                                     Validation for negative numbers
10
             SEND "Error. No negatives allowed" TO DISPLAY
        ELSE
11
            SET count TO count + 1
12
13
             IF (weight > maxWeight) THEN
                                                 First pass through the loop means that
14
                 SET maxWeight TO weight
                                                 minWeight and maxWeight will be the
                                                 same number. If more than one
15
             IF (weight < minWeight) THEN
                                                 number is entered, then an if/else
                 SET minWeight TO weight
16
                                                 would also work, but not in all cases.
17
             ENDIF
18
        ENDIF
19
        SEND "Enter the weight for the item, 0 to quit: " TO DISPLAY
20
        RECEIVE weight (STRING) FROM KEYBOARD
21 END WHILE
22 SEND "Count = " & count TO DISPLAY
   SEND "Heaviest = " & maxLetterWeight TO DISPLAY
23
24 SEND "Lightest = " & minWeight TO DISPLAY
```

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