Centre	Candidate
Number	Number
	0



Other Names

Surname

GCSE

4341/01



COMPUTER SCIENCE

UNIT 1: Understanding Computer Science

A.M. WEDNESDAY, 8 June 2016

1 hour 30 minutes

For Examiner's use only			
Total			

INSTRUCTIONS TO CANDIDATES

Use black ink or black ball-point pen. Do not use pencil or gel pen. Do not use correction fluid. Write your name, centre number and candidate number in the spaces at the top of this page. Answer **all** questions.

Write your answers in the spaces provided in this booklet.

If you run out of space, use the continuation pages at the back of the booklet, taking care to number the question(s) correctly.

INFORMATION FOR CANDIDATES

The number of marks is given in brackets at the end of each question or part-question. Quality of written communication (QWC) will be assessed in question **15**.



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		Answer all questions.		Examiner only
1.	Tick (✓) to show whi	ch four of the following items are protocols:	[4]	
	IP			
	ISP	2		
	P2P	3		
	TCP			
	LAN	[5] [6]		
	HTTP	7		
	FTP	8		
	ROM			



(a)	Name four components of the Central Processing Unit (CPU) and describe the function of each named component. [8]					
	Component 1					
	Function					
	Component 2					
	Function					
	Component 3					
	Function					
	Component 4					
	Function					
(b)	State the purpose of hardware ports and give an example of a hardware port. [2					
	Purpose					
	Example of a port					



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3.	(a)	A firm of architects store plans for houses using cloud storage. Describe two advantages for the architects of using cloud storage compared with other traditional secondary storage methods. [2] Advantage 1
		Advantage 2
	(b)	Some of the architects still prefer to store their designs on a traditional secondary storage medium. Give a reason why they might not want to use cloud storage. [1]
4.	Belov	v is a labelled diagram of a star topology network.
		Computer A Computer B
	Cab	Computer C Switch
		Computer D



(a)	Other than the items labelled on the diagram above, state the hardware required by ever computer to connect to a network.
(b)	Describe how a packet is transmitted from computer A to computer D , including the role of the switch.



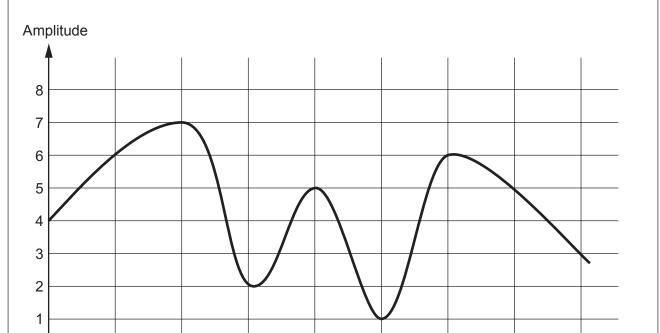
(a)		many different types of errors that can occur when developing computer prograte the name of the two different types of programming error described below.	ams
(-)	(i)	Unexpectedly halts the program.	
	(ii)	The program produces the wrong output.	
(b)		her error can result from incorrectly using the rules or grammar of the progranuage.	nmi
	(i)	Name this error.	
	(ii)	State when this error is detected.	
	•••••		
	•••••		



(a)	A software house encourages its programmers to use libraries when developing software						
	Explain why it is good computer programs.	programming	practice to use	e such libraries	when develop		
••••							
•••••							
•••••							
•••••							
•••••							
(b)	If a program calls a libin Name this type of error.	ary routine tha	at has not been	loaded correct	ly an error occ		



7. Below is a representation of a simple sound wave. The wave is sampled every second and the amplitude is stored as a 4-bit binary number.



(a) Complete the table below to show how the wave would be represented in binary. [5]

6

7

8

Time

Time	1	2	3	4	5	6	7	8
Amplitude	6	7	2					3
Binary	0110	0111						0011

Use the space below for your workings.

2

3

- (b) (i) State the number of bits required to store the binary data from the completed table. [1]
 - (ii) Convert your answer from (b) (i) to bytes. [1]

0

0

(c)	samı	ng a sample every second produces a very poor quality sound. Explain how ole rate could be altered to improve the sound quality.	[1]
(d)	(i)	If ten samples were taken every second, state the effect on the size of the file.	[1]
	(ii)	Calculate the number of bytes required to store the data for the wave when samples per second are taken. You must show your workings.	ten [2]
			······································



Turn over. © WJEC CBAC Ltd. (4341-01)

(a)	Convert the denar	ry number 162 to he	exadecimal. Show yo	our workings.	[2]
b)	Convert the hexac	decimal number 1E	to denary. Show yo	ur workings.	[2]
••••					
•••••					
omp	plete the following 7]			[4]
omp	plete the following 7	Truth Table.	A OR B	NOT (A OR B)	[4]
omp]	A OR B	NOT (A OR B)	[4]
omp	Α	В	A OR B	NOT (A OR B)	[4]
omp	A 1	B 1	A OR B	NOT (A OR B)	[4]
omp	A 1 1	B 1 0	A OR B	NOT (A OR B)	[4]



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	er. Give a suitable example of each feature.	
Feature 1		
•••••		
Example		
Footune 2		
realure 2		
Example		
••••••		
Feature 3		
Example		
Feature 4		
•••••		
Example		
•••••		



elow is an algorith					
Algorithm June20	16				
/l is integer P is integer					
is integer is integer					
tartmainprog					
input M					
for i = 1 to 4					
set P = i * N					
output P					
endfor					
endmainprog					
ite down all the o	utputs produc	ced by the alg	orithm when the	value of M input	is 3. [4]
ite down all the o	utputs produc	ced by the algo	orithm when the	value of M input	is 3. [4]
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			orithm when the	value of M input	is 3. [4]



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```
12. Below is an algorithm.
    Total is?
                      {stores the total of the numbers input}
    Mean is?
                      {stores the mean of the numbers input}
    Count is?
                      stores the loop control value
    startmainprog
         set Total = 0 {initialise variables}
         set Count = 0
         repeat
                set Count = Count + 1
                set Total = Total + Count
         until Count = 20
         output "The total is", Total
         set Mean = Total / 20
         output "Mean is ", Mean
    endmainprog
   The algorithm has three variables.
         State, giving a reason for each, the most suitable data type for the variables below.
    (a)
                                                                                 [4]
         Variable: Mean
         Data Type
         Variable: Count
         Data Type
         Some computer languages have local static variables that can only be declared inside a
         function. Describe the difference between a local variable and a local static variable. [2]
```



3.	Command Line Interfaces (CLI) are often used in the computer industry.
	Describe who might use a CLI and give three reasons why they might choose to use a CLI. [4]
	Who might use a CLI?
	Reason 1
	Reason 2
	Reason 3

14.	Imag	e files can be stored on a computer using lossy or lossless compression.	
	(a)	Compare lossy and lossless compression, in terms of their effect on quality ar size.	nd file [2]
	(b)	Give three reasons why image files are compressed.	[3]
		Reason 1	
		Reason 2	
		Reason 3	
	(c)	Give two examples of metadata that might be stored with an image.	[2]



15.	A small business stores data about customers on its computer system.
	Describe how the business ensures that only employees can access the network. Describe other security measures the business will have in place to limit how data is accessed by employees.
	The business encrypts their data so it cannot be used by hackers even if they gain access to the network. Describe how the data could be encrypted and decrypted by the business.
	Describe the procedures the business should have in place to recover data from a natural disaster. Explain how data would be recovered after a fire destroyed the hard discs holding all the customer data.
	Quality of written communication will be assessed in this question. [10 QWC]



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END OF PAPER	







Question number	Additional page, if required. Write the question number(s) in the left-hand margin.	Examiner only
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